

DE-STRIPING FOR TDICCD REMOTE SENSING IMAGE BASED ON STATISTICAL FEATURES OF HISTOGRAM

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ABSTRACT:

Aim to striping noise brought by non-uniform response of remote sensing TDI CCD, a novel de-striping method based on statistical features of image histogram is put forward. By analysing the distribution of histograms, the centroid of histogram is selected to be an eigenvalue representing uniformity of ground objects, histogrammic centroid of whole image and each pixels are calculated first, the differences between them are regard as rough correction coefficients, then in order to avoid the sensitivity caused by single parameter and considering the strong continuity and pertinence of ground objects between two adjacent pixels, correlation coefficient of the histograms is introduces to reflect the similarities between them, fine correction coefficient is obtained by searching around the rough correction coefficient, additionally, in view of the influence of bright cloud on histogram, an automatic cloud detection based on multi-feature including grey level, texture, fractal dimension and edge is used to pre-process image. Two 0-level panchromatic images of SJ-9A satellite with obvious strip noise are processed by proposed method to evaluate the performance, results show that the visual quality of images are improved because the strip noise is entirely removed, we quantitatively analyse the result by calculating the non-uniformity, which has reached about 1% and is better than histogram matching method.

1. INTRODUCTION

Stripe noises of TDI-CCD image is the phenomenon of gray value stochastic change along the array when illuminated by the same uniform light source, the essence of this phenomenon is caused by response non-uniformity of sensors during imaging. Stripe noises influence the quality and quantitative application of image products. Removing stripe noise is accomplished by relative radiometric correction.

At present, there are two kinds of de-striping methods: the radiometric calibration method and the scene statistic method (Cao Juliang, 2004a). The radiometric calibration method makes use of the calibration equipment onboard such as the solar diffuser board or the calibration lamp to achieve relative radiation calibration. Radiometric calibration has high precision and frequency. The scene statistic method includes histogram matching based on a mass of raw images and moment matching method based on scenery each. Histogram matching establish histogram look up table for each pixel by large numbers of images (Guo Jianning, 2005a), the requests for statistical images are: random choice covering dynamic range; percent of cloud coverage is less than 20%, all kinds of ground objects must be involved (Pan Zhiqiang, 2005a). The precision of histogram matching method is related to human factors. The moment matching method makes use of the conception that distribution of gray level is similar for each pixel, on the assumption that mean and variance radiation of each pixel is equal approximatively, the correction is realized by adjust static mean and variance through mean value compensation method, Fourier transformation method or correlation method (Li Haichao, 2011a). The moment matching method request the consistency of ground objects severely (Liu Zhengjun, 2002a).

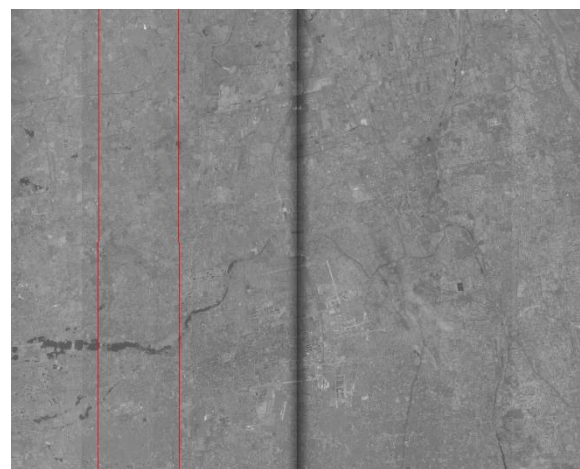
The proposed method for de-striping is based on character of histogram statistics, by contrast with moment matching method, the precision is improved by increasing amount of statistical character, furthermore, in order to avoid cloud

influence, a spatial preprocessing with cloud detection is introduced, which improves the precision and applicability.

2. PRINCIPLE AND MODEL

2.1 Histogram statistical principle

The gray level is continuous for symmetrical ground objects (Figure 1(a)), so the shape of each pixel and whole pixels is alike if the amount of row is big enough (Figure 1(b), Figure 1(c), Figure 1(d)). It has been recognized that the content of highest grey level is bring by objects with high reflectance such as cloud and snow, on the contrary, the content of lowest grey level with low reflectance such as water.



(a)

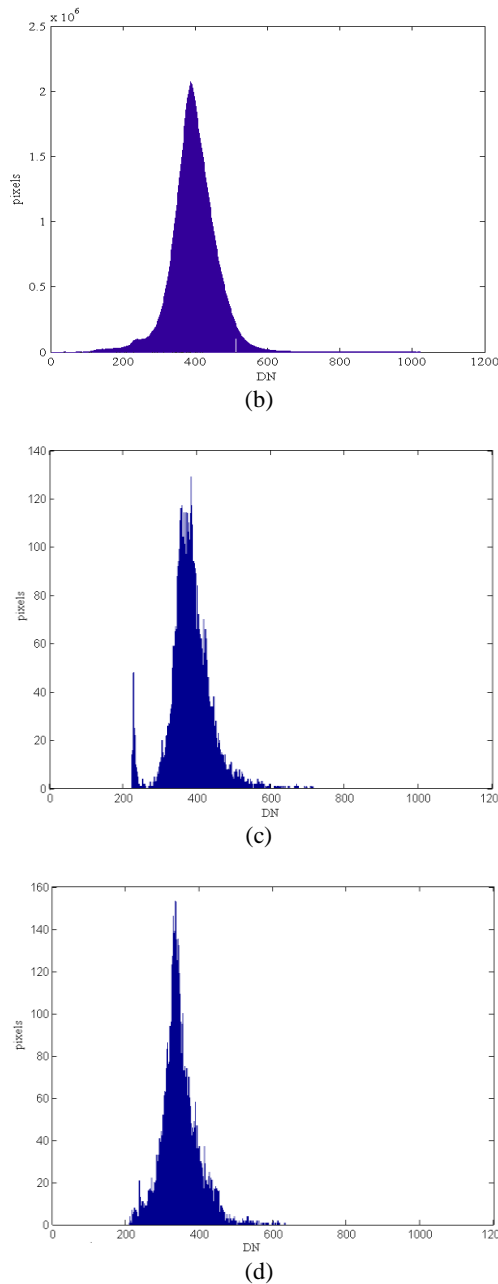


Figure 1 (a) one 0-level panchromatic images of SJ-9A satellite, (b) histogram of whole image, (c) histogram of pixel 2000, (d) histogram of pixel 3800

The shape of histogram distribution is invariant but has motion of translation, which is caused by obvious grey level change of mosaic area. The centroid of histogram is introduced to represent this difference, which can be written as:

$$p_i = \frac{\sum_{j=1}^n X_j I_j}{\sum_{j=1}^n X_j}$$

$$P = \frac{\sum_{j=1}^n X_j I_j}{\sum_{j=1}^n X_j} \quad (1)$$

where p_i = centroid of histogram of pixel i
 P = centroid of histogram of whole image
 I_j = the gray level of pixel-quantization
 X_j = the amount of pixels of pixel i whose gray level is equal to i
 X_j = the amount of whole pixels whose gray level is equal to i

The correction coefficient ε_i of pixel i is calculated by:

$$\varepsilon_i = P - p_i \quad (2)$$

2.2 Modification based on correlation method

The centroid of histogram is influenced greatly by proportion of one or two grey level as the only criterion, based on correlation definition that correlation coefficient is always used to describe the similarity of two vectors, the correlation coefficient reach maximum while they are exactly the same. Suppose h_i, h_{i+1} to be histograms of two adjacent pixels, the correlation coefficient of them is calculated as:

$$\rho_{h_i, h_{i+1}} = \frac{Cov(h_i, h_{i+1})}{\sqrt{D(h_i)} \cdot \sqrt{D(h_{i+1})}} \quad (3)$$

where $Cov(h_i, h_{i+1})$ = cross-correlation coefficient
 $\sqrt{D(h_i)}$ = inter-correlation coefficient of h_i
 $\sqrt{D(h_{i+1})}$ = inter-correlation coefficient of h_{i+1}

The modification process for correction is as follow: correlation coefficient ε_i is regard as benchmark, let $\varepsilon_{c,i}$ changes from $\varepsilon_i - \sigma$ to $\varepsilon_i + \sigma$ and compute the correlation coefficient $\rho_{h_i, h_{i+1}, \varepsilon_{c,i}}$, while $\rho_{h_i, h_{i+1}, \varepsilon_{c,i}}$ reach the maximal, it means that histograms of adjacent pixels are coherent, the responding $\varepsilon_{c,i}$ is as refine correlation, the basic principle is:

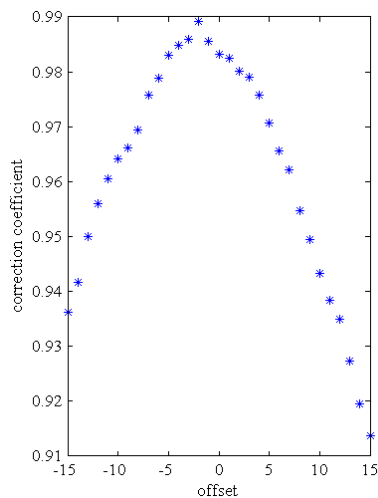
$$\rho_{h_i, h_{i+1}, \varepsilon_{c,i}} = \frac{Cov(h_i, h_{i+1, \varepsilon_{c,i}})}{\sqrt{D(h_i)} \cdot \sqrt{D(h_{i+1, \varepsilon_{c,i}})}}$$

$$\begin{aligned} \varepsilon_{c,i} &\in [\varepsilon_i - \sigma, \varepsilon_i + \sigma] \\ \varepsilon_{c,i} &= \rho^{-1}(\max(\rho_{h_i, h_{i+1}, \varepsilon_{c,i}})) \end{aligned} \quad (4)$$

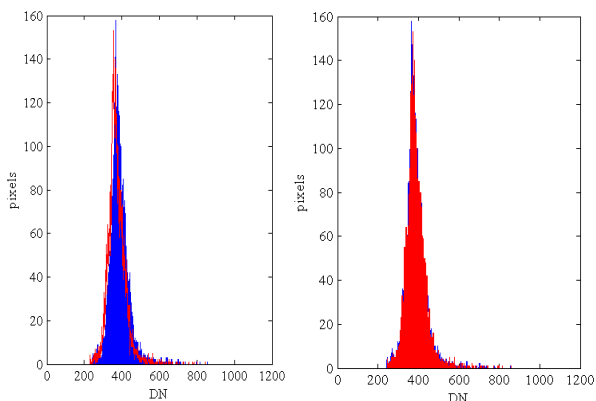
where h_i = histogram of pixel i

$h_{i+1, \varepsilon_{c,i}}$ = histogram of pixel $i+1$ with shift $\varepsilon_{c,i}$

$\rho^{-1}(x)$ is inverse mapping of $\rho(x)$.



(a)



(b)

Figure 2 (a) result of correlation search, (b) comparison of histogram before (left) and after refine correction (right)

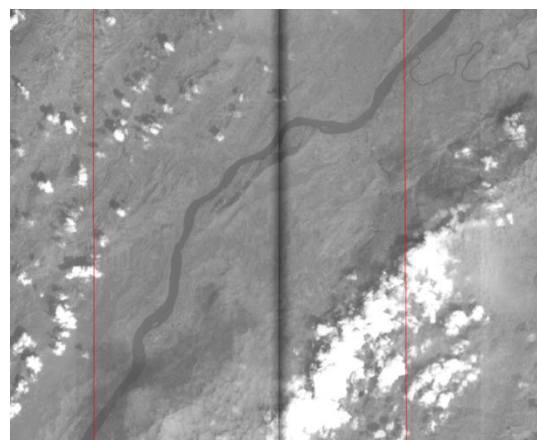
The histogrammic contrast before and after refine correlation is shown in Figure 2. The grey level offset based on the correlation search is -2 (Figure 2(a)). The two histograms are nearly coincident after refine correction (Figure 2(b)).

To the whole image, histogram of pixel one is regarded as a first standard, histogram of pixel two matches with it, then standard changes to histogram of pixel two, histogram of pixel three matches with it, the rest pixels are processed in the same manner one by one.

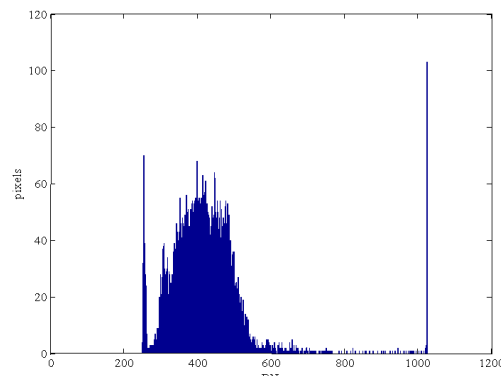
2.3 Image filtering based on cloud detection

Cloud noises do not have any information of ground objects, but it changes the grey level distribution of real ground objects with large influence on mean, variance and histogram, which is the

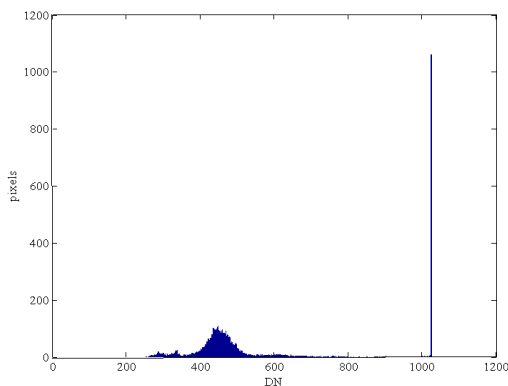
common question of scene statistic methods (YAN Yu-song, 2010a). The histogram distribution of pixel covered by cloud is altered with right shift of histogram (Figure 3).



(a)



(b)



(c)

Figure 3 (a) 0-level panchromatic images of SJ-9A satellite (2014-10-14, Laos), (b) histogram of pixel 2000, (c) histogram of pixel 7000

The image filtering based on cloud detection is: classification algorithm is introduced to cut image into several sub-images, each sub-image is judged whether cloud or ground object, the sub-image is regarded as samples only while it is ground object, thereby avoiding the influence caused by cloud. The gray level, texture, fractal dimension and edge of sub-images compose the cloud features (Guo Hongtao, 2012a).

The gray level includes mean、variance、difference and entropy.

The texture expresses spatial distribution rule of the inner hue. Gray level cooccurrence matrix is established by spatial information of relative position. Each element of gray level co-occurrence matrix p is calculated as:

$$p(m, n) = \frac{\#\{(x_1, y_1), (x_2, y_2) \in S \mid f(x_2, y_2) = n\}}{\#S} \quad (5)$$

Where S is the set of pixel pairs with given spatial linkage in target area R, numerator is the amount whose gray level is m and n,denominator is the total amount of pixel pairs.Text descriptors based on the gray level co-occurrence matrix include angular second moment、contrast、correlation and entropy.

The fractal model is a facility to describe complex image with irregular shape.The cloud of remote sensing image has self-similarity,which is irregular as a whole but regular in different scale, satisfying the fractal geometric feature.The 2D image is regard as a surface of 3D space $(x, y, f(x, y))$, where $f(x, y)$ is the gray level of position (x, y) .The fractal dimation is obtain by by different

scale analysis. The image with size of $M \times M$ is divided into several image block with size of $r \times r$, each image block is turn into box with size of $r \times r \times h$, where h is the height of box, $h = \lceil r \times G / M \rceil$, G is the total amount of gray level. The box is numbered from 1 to k, suppose the maximum and minimum of image block (i, j) belong to box l and k respectively, the box amount of covering all the gray level of image block (i, j) is :

$$n_r(i, j) = l - k + 1 \quad (6)$$

So the box amount covering the whole image:

$$N_r = \sum_{i,j} n_r(i, j) \quad (7)$$

The fractal dimension is:

$$D = \lim_{r \rightarrow 0} \frac{\log(N_r)}{\log(1/r)} \quad (8)$$

where $\log(1/r)$ and $\log(N_r)$ are as abscissa and ordinate separately, the slop of fitting line is fractal dimation after linear least squares fitting.

By contrast to ground objects such as mountains、cities so on,the edge of cloud is blur,the change of gradient is slow,and the edge character of different directions are similar.The edge detection of image H based on Sobel:

$$G_x = \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix} * H$$

$$G_y = \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix} * H \quad (9)$$

where G_x =edge in x direction

G_y =edge in y direction

Two features of the edge are calculated as:

$$G = \sqrt{G_x^2 + G_y^2}$$

$$\Theta = \arctan\left(\frac{G_y}{G_x}\right) \quad (10)$$

where G = amplitude of edge

Θ = direction of edge

The histogram of Θ is obtained by sum the G :

$$HS(i) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} G(m, n) \cdot I(m, n, i) \quad (11)$$

where

$$I(m, n, i) = \begin{cases} 1, & \Theta(m, n) \in \left[\frac{i\pi}{L}, \frac{(i+1)\pi}{L} \right] \\ 0, & \Theta(m, n) \notin \left[\frac{i\pi}{L}, \frac{(i+1)\pi}{L} \right] \end{cases}$$

L=amount of intervals

The maximum、mean of G and the maximum、deviation of HS describe edge characters.

To summarize,an eigenvector include thirteen values as the criterion.

Support Vector Machine(SVM) is adopt to realize automatic classification. SVM transform the low-dimensional nonlinear question into low-dimensional linear question though kernel function,obtaining global optimal solution by virtue of quadratic form.

2.4 Processing flow

The processing flow is broken down into three steps:

First is automatic cloud detection comprising multi-features extraction and SVM classification;

Next,histogrammic centroid of whole image is regard as standard,the other pixels should approach it by differences;

Finally, refine correction based on correlation is used to modify correction precision per-pixel.

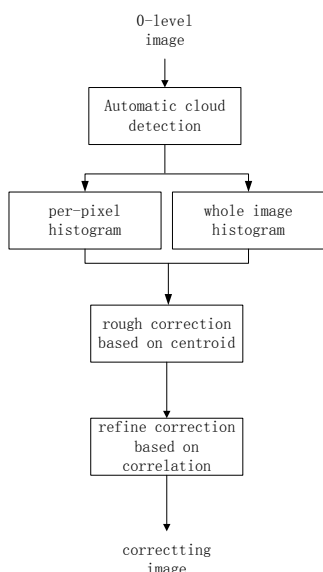


Figure 4 processing flow chat

3. METHODOLOGICAL TEST

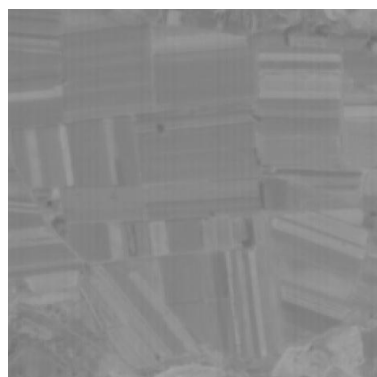
We use two 10000×12288 size test images acquired by anchromatic camera with array length of 12288 of SJ-9A satellite which was launched in October 2012, the spatial resolution of panchromatic camera is 2.5m.

The size of fundamental sub-image for cloud detection is 64×64 . A training sets that comprises around 100 sub-images represented ground objects or different kinds of cloud have been constructed for classification. Linear kernel is select to perform SVM training.

One image mentioned in section 2.1 was obtained on October 10,2014 over Beijing area. There are no cloud noise in this image. The visual quality is improved obviously by contrast local detail of origin and processed image,the strip noise has been removed basically.



(a)



(b)



(c)

Figure 5 (a)image after correction(b)local detail before correction(c) local detail after correction

The other image was obtained on September 9,2014 over Laos. The results of cloud detection are marked by red squares(Figure6).

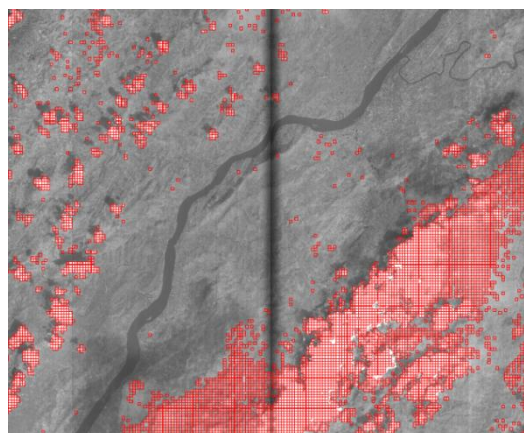


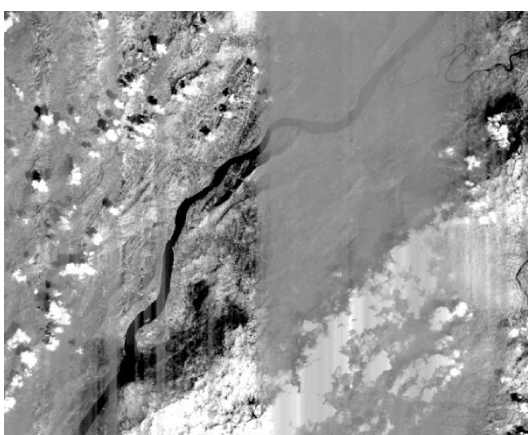
Figure 6 cloud detection

Figure 7 shows the relative radiometric correction result. The proposed method removes the stripe noise,at the same time it preserves the detail(Figure 7(a)).By contrast,the processed result of moment matching method is seriously influenced by cloud,which is worse than origin image(Figure 7(b)). The detail with even ground object comparison is shown(Figure 8).The visual quality of image processing is improved obviously. We select part of river to quantitatively analyse the non-uniformity,the result by proposed method reaches 1.12% for the 0-level image with non-uniformity of

5.4%. The non-uniformity of this image processed by histogram matching method is 1.28%. By contrast, we can say the proposed method has better result.



(a)



(b)

Figure 7 (a) image with proposed method applied, (b) image with moment matching method applied



(a)



(b)

Figure 8 (a) local detail before correction (b) local detail after correction

4. CONCLUSION

A new de-stripping method based on statistical characters of histogram is proposed. Distribution of stripe noise is analysed, centroid of histogram as rough correction coefficient is calculated by difference, the precision of correction based on single correction coefficient is improved by modification based on correlation search, the influence on applicability of correction caused by local cloud noise is eliminated through automatic cloud detection, final tests demonstrate the application capability of proposed method.

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