# COLOURIMETRIC CALIBRATION FOR PHOTOGRAPHY, PHOTOGRAMMETRY, AND PHOTOMODELLING WITHIN ARCHITECTURAL SURVEY

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### **ABSTRACT:**

In accordance with the "Declaration of Rome on architectural survey", we can affirm that recording and interpretation of colour information in photographic surveying, in photogrammetric surveying and in photomodelling requires careful planning of Colour Imaging processes. Information acquired by an optical sensor is influenced not just by the actual photographed scene, but also by the spectral sensitivity of the sensor. We have adopted, from the field of Cultural Heritage, a method of colourimetric calibration for digital photographs and have proposed some adjustments to finalise this process for the purposes of Architectural Survey. With the use of a colourimetric target and a non-linear transformation algorithm, our Colour Imaging method statistically reconstructs colours conventionally unrecordable by a commercial camera. In addition, this method reconstructs colours as if the photographed object were exposed to a standard illuminant, assessing a colour error parameter value for each photo. By including the colourimetric target in every shot and by applying the calibration algorithm to all photographs taken, the process correlates all data sets to a single standard illuminant: regarding photomodelling, this leads to a more uniform and detailed representation of the surfaces of virtual models. We present two successful examples of application: one focused on a design object with physioplastic decoration and another regarding a circular fountain in a historic villa.

# 1. INTRODUCTION

#### 1.1 General Instructions

The more imaging (i.e. the processes of capturing, managing and displaying images) acquires relevance within Architectural Survey, the greater the role of colours treated by it in relation to knowledge of the investigated construction. Consequently, we have to take into account three issues:

- A. During photographic and photogrammetric surveying, the volume of colour data which can be recorded is limited by camera spectral sensitivity. The risk of data loss could also arise when working on digital photos with inadequately calibrated monitors and printers, or with colour spaces too small for the needs. For the sake of production, management and preservation of documentation envisaged by the "Declaration of Rome on architectural survey", avoiding colour data loss in transitions from a digital device to another (or from a graphic application to another) is significant (Cundari, 2013).
- B. Accuracy into recording and interpreting chromatic properties of a work of Architecture not only influences our knowledge about the surfaces of that construction: it also involves the detection of scale-invariant keypoints by algorithms dedicated to digital photogrammetry and photomodelling. Therefore, colour rendering influences individuation of homologous points between one photo and another. *Scale-Invariant Feature Transform* (SIFT), for example, is an essential algorithm for *Structure from Motion* (SfM) and indirectly acts as a function of the pixel colours making up the photograph. This because it is based on monochromatic intensities corresponding to these colours. In other words, SIFT relies on values obtained by

converting the colour space of the photo into the grey scale (De Luca, 2011, Lowe, 2004).

C. In most cases, photographic and photogrammetric surveying involves outdoor shooting under uncontrolled conditions, where the features of natural illumination are complex and mutable, not to mention that any material captured in different places and at different times reacts to light in different ways (Gaiani et al., 2017).

Issue A had already been addressed in the field of Colour Imaging applied to Cultural Heritage (Apollonio et al., 2021, Melis et al., 2013). However, there is no critical review about implications of these issues within Architectural Survey at the moment: we discuss such outcomes in Section 2. Regarding issue B and C, automated pre-processing methods for photogrammetry and photomodelling had already been proposed: these involve characterisation of an entire photographic data set by including a colourimetric target in one or two shoots (Apollonio et al., 2021, Gaiani et al., 2017, Versaci and Cardaci, 2011). In Section 3 we present an alternative to such methods, which allows us to evaluate colour fidelity in each single photo. In Section 4 we refer three applications of the proposed method and report their results. Finally, we draw some conclusions in Section 5.

# 2. REVIEW OF LITERATURE

### 2.1 Colourimetry instruments

**2.1.1 Colour Matching Functions (CMF) and Chromaticity Diagram (CIE 1931):** When light radiation is reflected by a surface and reaches the visual apparatus, it carries spectral emission information combined with information about spectral reflectance of that same surface. The human eye is unable to resolve the spectrum of received radiation with great precision. It rather performs coarse sampling through the sensitivity of retinal cones, encoding light radiation into three types of nervous stimuli. Considering only the visible light spectrum, cones sensitive to short waves transmit stimuli associated with blue; cones sensitive to medium waves transmit stimuli for green; cones sensitive to long waves transmit stimuli for red. In 1931, the *Commission Internationale de l'Éclairage* (CIE) ratified three weighting functions, based on the visual apparatus of a "standard observer": these are the *Colour Matching Functions* (CMF), which can be used to convert the parameters of a spectral radiation into a set of X, Y, Z values (Figure 1).



Figure 1. XYZ Colour Matching Functions (CMF) of CIE 1964 standard observer.

X, Y and Z are the tristimulus coordinates of a radiation spectrum (within the visible light band). Therefore, in a space of coordinates XYZ a radiation spectrum can be represented with a point Q(X, Y, Z). Vector **OQ** intersects a plane passing through values (001, 010, 100) on the axes, defining point q with the following normalised coordinates (Figure 2):

$$x = \frac{X}{X + Y + Z}$$

$$y = \frac{Y}{X + Y + Z}$$

$$z = \frac{Z}{X + Y + Z} = 1 - x - y$$
(1)

where x, y, z = chromaticity coordinates X, Y, Z = CIE XYZ tristimulus values

By varying the wavelength of a monochromatic source from far red to extreme blue, its chromaticity coordinates draw a counterclockwise arc inside a triangle with vertices (001, 010, 100). The Chromaticity Diagram, also ratified by CIE in 1931, is obtained by connecting the ends of this arc with a segment in plane xy (Melis et al., 2013, Oleari, 2008, Oleari, 2016). The area thus circumscribed represents all colours perceptible to the average human eye, while points of maximum saturation are located on the outline (Figure 3). In order to determine the colourimetric coordinates of a measured colour, it is necessary to combine the spectral reflectance of that measurement, the CMF of the observer and a reference illuminant (Lindbloom, 2017).

**2.1.2 Standard illuminants:** The specification of colour measurements requires the specification of the illumination. Since 1931, CIE has also been ratifying "standard sources" and "standard illuminants": the term "illuminant" identifies the specification of a spectral power distribution which may or may not be physically realisable. In order to limit the number of illuminants used in colourimetry, CIE recommends using D<sub>65</sub>



Figure 2. Normalised plane xyz in the tristimulus space.



Figure 3. Comparison between gamuts of several colour spaces and CIE 1931 Chromaticity Diagram.

as the preferred standard illuminant: it has a correlated colour temperature of 6 504 K and approximately represents the average daylight at midday from the northern sky, hence the name (Commission Internationale de l'Éclairage, 1999, Lee, 2005). D<sub>65</sub> includes direct solar light and light diffused by a clear sky, so it is also known as the daylight standard illuminant. Illuminants have an impact on photographic images within Architectural Survey. If we want to take a photo of a construction with colour rendering as close as possible to the colours found under a given real illuminant (in a certain place, at a certain time and at a certain orientation), we could calibrate our equipment according to on site measurements executed by a spectrophotometer. However, those measures will only be valid for a scene that fulfils all the conditions of that specific situation: the likelihood of being able to reuse them depends on the accuracy level we require. In some cases, an hour is just enough for make us need new measurements with the spectrophotometer: colour information is very difficult to relate between two photos taken one hour apart. If, on the other hand, we want to obtain a colour rendering of the construction as if it were illuminated in a neutral environment and to have colour data comparable with information of other photos taken outside that precise context, we should calibrate our instrumentation according to a standard illuminant such as D<sub>65</sub>. This also applies when comparing colourimetric information from two sequences of photographs depicting the same construction under two noticeably different lighting conditions (e.g. photos taken at two significantly distant times in the same day).

#### 2.2 Colour Imaging technologies

**2.2.1 Silicon sensors, sensitivity and demosaicisation:** In silicon sensors, the amount of electrical charge produced per photon, i.e. per wave, depends on the wavelength: they are typically responsive to wavelengths between a little over 300

nm and a little over 1 100 nm. So, in order to be used in digital cameras, silicon sensors must be shielded by selective filters. Similarly to the cones of human retina, each silicon sensor model has its own specific sensitivity, which may differ from ones of other models. When we take a photo, the silicon sensor ponders the spectrum of emerging radiation according to its own sensitivity functions, then it saves all recorded data in a RAW file on a memory. What is contained in a RAW file is not a proper image, but the totality of all information that the camera recorded following settings we chose. Through a process of interpolation called demosaicisation, several raster files in different formats (JPG, BMP, TIFF, etc.) can be extracted from a single RAW file. For each sensor pixel, the other values of the two unrecorded primary colours can be interpolated from values of adjacent pixels: in this way, the three RGB channels are compiled and a complete matrix of colour data is assembled (Oleari, 2016).

2.2.2 Colour spaces and gamuts: From the point of view of Information Theory, synthesising a continuous spectrum with just three values means losing much of the original data: there can be no biunivocal relationship between a spectrum and colourimetric coordinates. While a spectrum corresponds to a specific set of colourimetric values, a set of colourimetric values can simultaneously relate to a large number of diverse spectra. This phenomenon, known as metamerism, physiologically involves the human eye. As a matter of fact, all manmade imaging relies on metamerism, which is the simulation of almost all colours by mixing few resources with fixed radiation spectra, or pigments with fixed spectral reflectances. Current CMF do not minimise metamerism and fail to appropriately represent a source at maximum saturation (monochrome), except for some portions of plane xy. The ideal CMF graphs would be linear and subtend triangular areas: such functions would correspond to a hypothetical Chromaticity Diagram shaped like an equilateral triangle (Melis et al., 2013). In spite of its imperfections, CIE 1931 (two-dimensionally represented by the Chromaticity Diagram in Figure 3) is the most common example of a colour space covering all colours perceivable by a standard observer. More generally, a colour space is the combination of a colour model and an appropriate mapping function for that model. Many colour spaces can be considered as subsets of CIE 1931, which is unused in practical applications because of its complexities. The domains or, in jargon, "gamuts" of the various colour spaces introduced over the years can be represented as triangles fully or partially contained by the Chromaticity Diagram in plane xy. Technological advances have enabled codification of ever-wider colour spaces: for example, Wide Gamut RGB colour space is more extensive than Adobe RGB 1998, which in turn is larger than sRGB (Figure 3). Similarly to what has been said about silicon sensor inputs, metamerism and various fabrication issues prevent development of colour spaces and graphic representation devices having the theoretical triangular Chromaticity Diagram as their gamut. Technological progress in Colour Imaging has, however, led to the introduction of graphic output devices (screens, printers, etc.) with increasingly extensive gamuts: the correct use of this instrumentation, however, requires appropriate colourimetric calibrations and the deployment of colour management processes.

**2.2.3 Colour management and International Colour Consortium (ICC) profiles:** If two colour spaces to be connected have different extensions, colourimetric data may be altered during transition from the source colour space to the destination colour space. *Colour Management Systems* (CMS) allow non-destructive adaptation of colourimetric data by

assigning each device (camera, scanner, screen, printer, etc.) a colour profile, based on the characteristics of the machine itself. Colour profiles follow regulations and standards promoted by the International Colour Consortium (ICC): therefore, they are also known as ICC profiles. Device manufacturers and users can generate ICC profiles using specific instruments for colourimetric calibration (tristimulus colourimeters and spectrophotometers). An ICC profile contains conversion rules between the colour space values described in the profile and another standard colour space, called Profile Connection Space (PCS). According to ICC regulations, a PCS must be based on L\*a\*b system or CIE XYZ system (with standard illuminant D<sub>50</sub>). We can express these transformations using a correspondence table (interpolating whenever needed), mathematical formulas, or a combination of the two aforementioned methods. In the light of the above, it is clear that unplanned colour management and unreasonable application of ICC profiles can undermine photographic material destined to the operational archives of a survey. Therefore, we believe it is very useful to include planning of colour management and of ICC profiles into the contract specifications envisaged by the "Declaration of Rome on architectural survey" (Cundari, 2013).

# **2.3 Colour Imaging workflows for Architectural and Cultural Heritage**

Processes for colourimetric calibration of digital still cameras and images derived therefrom are codified in ISO 17321: among the approaches described therein, one of the most widely used in Architectural and Cultural Heritage makes use of a colourimetric target (ISO/TC 42 Photography, 2012). With this technique, spectral values of the target under on site illuminantcan be related to spectral values of the same target under an illuminant obtained in laboratory, under controlled conditions: it allows colourimetric reconstruction of photo data as if the scene depicted had been subjected to such a controlled illuminant. During demosaicisation of each photograph, the colourimetric characterisation algorithm evaluates deviation between spectral data of the target in the photo and spectral data of the target under the controlled illuminant, expressing a value of colour error parameter  $\Delta E$ : the lower the  $\Delta E$  value, the closer colour rendering will be to the sample (Oleari, 2016). As far as instrumental surveying is concerned, most methods proposed in literature follow the practice of calibrating acquisition devices just once at the beginning of survey operations. In case of survey with a terrestrial laser scanner equipped with a camera, the target is placed on a spot of the site: only part of the scan captures the colourimetric target (Versaci and Cardaci, 2011). In case of photogrammetric surveying, the target is included once or twice maximum per acquired photo sequence (Apollonio et al., 2021, Gaiani et al., 2017). In these applications, the trend is to make colourimetric characterisation of images as automated as possible, using commercial targets and modifying or supplementing the accompanying preset software. Colourimetric calibration is thus encapsulated in an automatic phase of image pre-processing and compilation of the observed  $\Delta E$  values. Within Colour Imaging dedicated to Cultural Heritage, however, the most precise methods involve design and manufacture of custom-made colourimetric targets, as well as laboratory sampling of the spectral values of these targets under several standard illuminants (Melis et al., 2013). Although a process involving reduced use of colourimetric targets and the most possible automation offers indisputable advantages in terms of image processing, we thought appropriate to propose an alternative method, derived from the aforementioned advanced Cultural Heritage techniques and finalised at photomodelling: it features greater accuracy and takes into account on site illuminant variations between individual photographic shots.

### 3. METHODOLOGY

# **3.1** Assembly of a custom-made colourimetric target and sampling of its spectral reflection values

We assembled two colourimetric targets of different generations, according to the most advanced methods of Colour Imaging for Cultural Heritage: we equipped them with fiducial markers, useful for optional automatic detection during photo characterisation (Figure 4). We then subjected the target tiles to various standard illuminants in laboratory, including D<sub>65</sub>, and sampled their spectral reflectance values using a spectrophotometer. Thereafter, we entered these values into Visipick<sup>®</sup> software for colourimetric calibration, created by ProfilocoloreSrl.



Figure 4. Colourimetric targets by Profilocolore Srl: left, Mark.06; right, Mark.07.

# 3.2 On site shooting with colourimetric target

In order to apply a SfM photomodelling process, we need to survey the object by taking reference measurements, by carefully planning Ground Sampling Distance (GSD) and coverages between photos, by materialising characteristic points and, finally, by taking different shots of the object surface. For each case study we just used one colourimetric target model, which we included in every single shot. Colourimetric calibration processes require the target illumination conditions to be as close as possible to those of the photographed subject. Ideally, the target should be oriented perpendicular to the optical axis, but it can be captured at moderately different positions as long as each of its tiles imprints at least a 10 px  $\times$ 10 px square on the photo: this rule also applies in relation to camera-to-target distance. To take full advantage of the camera sensitivity (an Olympus EM-10<sup>®</sup>), we set its RAW file saving options to Adobe RGB colour space.

# 3.3 Statistical recreation of colours through characterisation during demosaicisation

To demonstrate the impact of colourimetric calibration and ICC profile choice on operational archives for photomodelling, we performed two parallel and independent demosaicisation processes on the RAW file data sets of each case study: one with RawTherapee software, producing rasters with TIFF format, 16-bit gamma integer precision, and destination ICC profile RTv4\_sRGB (derived from sRGB colour space); the other with Visipick<sup>®</sup>, generating rasters with TIFF format, 16-bit gamma integer precision, but destination ICC profile Wide Gamut RGB. Stemming from RAW files expressed in Adobe

RGB colour space and spectral reflectance values sampled in laboratory under illuminant D65, Visipick<sup>®</sup> performed non-linear colourimetric transformations based on CIE 64 CMF (Oleari, 2016): the algorithm statistically reconstructed all those colours present in Wide Gamut RGB colour space but excluded from Adobe RGB colour space. As stated in literature, non-linear colour characterisation processes require RGB values to be scaled when there is a change in exposure, but this may result in angular shifts in XYZ vectors, leading to visible colour shifts (Gaiani et al., 2017). However, in the advanced techniques for Cultural Heritage to which we referred, non-linear transformations are preferred as they allow corrections introducible by the chosen illuminant, the camera sensitivity or a combination of these two. In addition, the issue of angular shifts in XYZ vectors had been effectively contained by equipping our colourimetric targets with tiles specifically chosen to form certain colour scales, unlike those in the majority of commercially available kits, which averagely include fewer shades. Referencing to spectral reflectance values under D<sub>65</sub>, Visipick<sup>©</sup> expressed a  $\Delta E_{00}$  value for the colour rendering of each demosaicised photo:  $\Delta E_{00}$  is expressed according to CIE 2000 Formula, which could not be transcribed here but is in public domain (Lindbloom, 2017, Oleari, 2016).

### 3.4 Photomodelling with Structure from Motion technique

In each of the first two case studies, a calibrated data set and an uncalibrated data set have been introduced into Agisoft Metashape<sup>®</sup> software, resulting in two separate virtual models. To prevent the presence of colourimetric targets and their supports from interfering with photo processing, we excluded them by applying a mask on each photograph. As stated in its User Manual, Agisoft Metashape<sup>®</sup> does not alter colour data of photos during processing (Agisoft LCC, 2021): therefore, we deduced that colourimetric characteristics of photos calibrated by Visipick<sup>®</sup> had been preserved in the textures of related virtual models. For the first two case studies, in addition to a direct comparison between the three-dimensional model from the calibrated data set and the one derived from the uncalibrated data set, we also performed a reliability comparison between the two associated dense point clouds.

#### 4. EXPERIMENTS AND RESULTS

### 4.1 Study Case No. 1: a decorated vase

To easily ascertain the possibilities of the method described in Section 3, we conducted an initial test at the scale of design objects. We chose a subject that would immediately test the process effectiveness: a vase with a painted silicone physioplastic decoration (Figure 5). We conducted the whole experiment on a roof terrace on an afternoon with uniformly cloudy skies: this situation was certainly advantageous for a photographic survey under semi-controlled conditions and aimed at photomodelling. In order to materialise scalar reference points, we preferred to use a grid of paper fiducial markers on the tabletop rather than highlight characteristic points with pigments or pins, as these would inevitably cover part of the vessel surface, making it impossible to capture. We took a total of 78 photos in 5 circular paths at various heights and orientations around the object, including Mark.06 target (Figure 4) in each shot. In addition to obvious differences in colour rendering, all photos calibrated by Visipick<sup>©</sup> have less noise and more sharpness, while the reliability of the associated dense point cloud is slightly better in some parts (Figure 6). Every  $\Delta E_{00}$  value obtained during the characterisation of each frame is shown in Table 1.



Figure 5. Left, the surveyed vessel; right, orientation of capture sequences.



Figure 6. Reliability comparison between the dense point clouds of the vase. Improved parts are circled in black.



Figure 7. Comparison between the textured three-dimensional models of the vase.

# 4.2 Study Case No. 2: a circular fountain

To easily ascertain the possibilities of the method described in Section 3, we conducted an initial test at the scale of design objects. We chose a subject that would immediately test the process effectiveness: a vase with a painted silicone physioplastic decoration (Figure 5). We conducted the whole experiment on a roof terrace on an afternoon with uniformly cloudy skies: this situation was certainly advantageous for a photographic survey under semi-controlled conditions and aimed at photomodelling. In order to materialise scalar reference points, we preferred to use a grid of paper fiducial markers on the tabletop rather than highlight characteristic points with pigments or pins, as these would inevitably cover part of the vessel surface, making it impossible to capture. The purpose of the second test was to verify reproducibility of the method at architectural scale. We chose as our subject a nineteenth-century circular fountain located in the park of Villa Alberoni-Paganini in Rome (Figure 8). In order to have a scalar

reference, we carried out a direct mensuration of the metal fence around the fountain. We took a total of 113 photos in 4 circular paths at various heights and locations around the object, including Mark.07 target in each shot (Figure 4). Considering that the photographic campaign was carried out under unfavourable and uncontrolled circumstances, as well as under two different lighting conditions, we can safely deem the results shown in Table 2 as satisfactory. Colourimetric calibration by Visipick<sup>®</sup> led to reconstruction of a more uniform illumination over the entire surface of the virtual model (Figure 10).



Figure 8. Left, the surveyed fountain in Villa Alberoni-Paganini; right, orientation of capture sequences.



Figure 9. Reliability comparison between the dense point clouds of the fountain. Improved parts are circled in black.



Figure 10. Comparison between the textured three-dimensional models of the fountain.

# 4.3 Study Case No. 3: a historic aedicule

In order to assess reproducibility of the method on even larger scale, we have attempted a photographic campaign of the Celebratory Aedicule of Villa Torlonia, also in Rome (Figure 11). Although the results shown in Table 3 have not proven overly problematic, we found that the chiaroscuro effects of such a complex architecture present difficulties: the presence of heavily shaded areas causes the colourimetric characterisation algorithm to overexpose surfaces which are already adequately lit, burning out some details. After a direct inspection of calibrated photos, we have nevertheless observed excellent sharpness in the previously shadowed parts, such that we can clearly distinguish brick joints (Figure 12).

	COMPARISON BETWEEN CC UNCALIBRATED AND CALIBF	DLOURIMETRICALLY ATED PHOTOGRAPHS	COLOR E CHARA	RROR PARAMI CTERIZATION,	ETER (AE00) VA PROVIDED BY	LUESOBTAINEI VISIPICK <sup>©</sup> SOF	DURING TWARE
	Uncalibrated photos within	Calibrated photos within	PATH A	PATH B	PATH C	PATH D	PATH E
	K1v4_sKGB colour space	Wide Gamut KGB color space	27 Mar 2021	27 Mar 2021	27 Mar 2021	27 Mar 2021	27 Mar 2021
	I		14:30 - 16:30	14:30 - 16:30	14:30 - 16:30	14:30 - 16:30	14:30 - 16:30
Path			Cloudy sky	CIUMAY SKY	CIUMUY SKY	CLUMUY SKY	Ciuuuy sky
$\overline{A}$			Photo ID $\Delta E_{00}$	<b>Photo ID</b> $\Delta E_{00}$	Photo ID AE <sub>00</sub>	<b>Photo ID</b> $\Delta E_{00}$	Photo ID AE00
			VasoA01 1.876	VasoB01 1.927	VasoC01 1.845	VasoD01 1.851	VasoE01 1.784
	Photo IU: VasoA0/	Photo ID: VasoAU/	VasoA02 1.875	VasoB02 1.829	VasoC02 1.752	VasoD02 1.755	VasoE02 1.662
			VasoA03 1.880	VasoB03 1.830	VasoC03 1.896	VasoD03 1.878	VasoE03 1.785
Path			VasoA04 1.872	VasoB04 1.878	VasoC04 1.935	VasoD04 2.229	VasoE04 1.987
В			VasoA05 2.129	VasoB05 2.047	VasoC05 2.278	VasoD05 2.223	VasoE05 1.992
	Photo ID: VasoB08	Photo ID: VasoB08	VasoA06 2.307	VasoB06 2.192	VasoC06 2.950	VasoD06 2.658	VasoE06 1.842
			VasoA07 2.550	VasoB07 2.000	VasoC07 2.087	VasoD07 2.706	VasoE07 2.110
			VasoA08 2.086	VasoB08 2.111	VasoC08 2.228	VasoD08 2.438	VasoE08 2.051
Path C			VasoA09 1.963	VasoB09 2.026	VasoC09 2.090	VasoD09 2.342	VasoE09 2.062
			VasoA10 2.151	VasoB10 2.173	VasoC10 1.942	VasoD10 2.093	VasoE10 2.179
	Photo ID: VasoC07	Photo ID: VasoC07	VasoA11 1.853	VasoB11 2.099	VasoC11 2.044	VasoD11 2.202	VasoE11 2.035
			VasoA12 1.763	VasoB12 2.191	VasoC12 1.972	VasoD12 2.059	VasoE12 1.972
Path			VasoA13 1.799	VasoB13 1.963	VasoC13 1.925	VasoD13 1.973	VasoE13 1.713
D	1.1		VasoA14 1.870	VasoB14 2.057	VasoC14 2.129	VasoD14 1.779	VasoE14 1.838
	Photo ID: VasoD07	Photo ID: VasoD07	VasoA15 1.940	VasoB15 1.978	VasoC15 1.967	VasoD15 1.902	
			VasoA16 1.808	VasoB16 1.878		VasoD16 1.951	
				VasoB17 1.897			
Path E			Path A 1.983 average	Path B 2.004 average	Path C 2.069 average	Path D 2.127 average	Path E 1.929 average
	Photo ID: VasoE07	Photo ID: VasoE07	SURVEY AVE	IRAGE		2.025	

 Table 1. Dataset of Study Case No. 1: the vase with physioplastic decoration in painted silicone.

	COMPARISON BETWEEN CC UNCALIBRATED AND CALIBI	DLOURIMETRICALLY ATED PHOTOGRAPHS	COLOR EI CHARA(	ROR PARAMI	ETER (AI , PROVII	Coo) VALUES DED BY VIS	OBTAI	NED DURIN SOFTWARE	C
	Uncalibrated nhotos within	Calibrated nhotos within	PATH A	PATH	I B	PATH	С	PATH	a
	RTv4 sRGB colour space	Wide Gamut RGB colour space	29 Jul 2021	29 Jul 2	2021	29 Jul 2	<i>)21</i>	28 Jul 2(	021
			18:45 – 20:15 Clear shy	18:45 - 2 Clear	20:15 sby	18:45 – 2 Clear s	0:15 by	7:40 – 8 Clear s	:40 by
		No water	Photo ID AF	n Photo ID	AFan	Photo ID	AFon	Photo ID	ΔEm
			FonCirA01 1.8	0 FonCirB01	1.697	FonCirC01	1.912	FonCirD01	1.543
$P_{ath}$			FonCirA02 1.66	5 FonCirB02	2.026	FonCirC02	1.982	FonCirD02	1.586
W P I			FonCirA03 1.76	7 FonCirB03	1.886	FonCirC03	1.960	FonCirD03	1.544
1			FonCirA04 1.62	6 FonCirB04	1.817	FonCirC04	1.761	FonCirD04	1.596
			FonCirA05 1.80	0 FonCirB05	1.919	FonCirC05	1.913	FonCirD05	1.593
			FonCirA06 1.75	5 FonCirB06	1.737	FonCirC06	2.709	FonCirD06	1.656
	Photo ID: FonCirA15	Photo ID: FonCirA15	FonCirA07 1.77	8 FonCirB07	1.780	FonCirC07	1.993	FonCirD07	1.653
			FonCirA08 1.60	5 FonCirB08	1.749	FonCirC08	2.559	FonCirD08	1.631
		XXX XXX	FonCirA09 1.87	4 FonCirB09	1.713	FonCirC09	2.016	FonCirD09	1.582
			FonCirA10 1.73	1 FonCirB10	1.840	FonCirC10	2.300	FonCirD10	1.556
	VIII AND		FonCirA11 1.7	0 FonCirB11	1.849	FonCirC11	1.739	FonCirD11	1.594
Path	The local and a state	The hand a start of the start o	FonCirA12 1.90	7 FonCirB12	1.760	FonCirC12	1.948	FonCirD12	1.678
В			FonCirA13 1.90	3 FonCirB13	1.679	FonCirC13	1.824	FonCirD13	1.652
			FonCirA14 1.75	2 FonCirB14	1.846	FonCirC14	1.728	FonCirD14	1.540
			FonCirA15 1.79	2 FonCirB15	1.642	FonCirC15	1.887	FonCirD15	1.571
	Dhoto ID: FonCirB07	Photo ID: FonCirR07	FonCirA16 1.98	0 FonCirB16	1.851	FonCirC16	2.239	FonCirD16	1.676
			FonCirA17 1.87	7 FonCirB17	1.770	FonCirC17	2.068	FonCirD17	1.627
			FonCirA18 2.03	11 FonCirB18	1.800	FonCirC18	1.769	FonCirD18	1.635
			FonCirA19 1.93	9 FonCirB19	2.113	FonCirC19	2.103	FonCirD19	1.779
			FonCirA20 1.8	6 FonCirB20	2.052	FonCirC20	1.915	Average	1.615
$D_{\alpha + b_{\alpha}}$			FonCirA21 2.0	9 FonCirB21	1.806	FonCirC21	2.261		
			FonCirA22 1.97	7 FonCirB22	1.827	FonCirC22	2.099		
)			FonCirA23 1.97	1 FonCirB23	1.861	FonCirC23	2.263		
	A THE A PARTY	A HAVE A AND A	FonCirA24 2.18	5 FonCirB24	1.622	FonCirC24	2.347		
		と言うというという	FonCirA25 1.8	4 FonCirB25	1.697	FonCirC25	2.268		
	Photo ID: FonCirC07	Photo ID: FonCirC07	FonCirA26 2.0	-2 FonCirB26	1.640	FonCirC26	2.311		
			FonCirA27 1.93	7 Average	1.807	FonCirC27	1.914		
			FonCirA28 2.17	8		Average	2.066		
					PAT	HA			
			Photo ID AE	00 Photo ID	$\Delta E_{00}$	Photo ID	$\Delta E_{00}$	Photo ID	$\Delta E_{00}$
Path		and the second se	FonCirA29 2.2(	5 FonCirA33	1.891	FonCirA37	1.808	FonCirA41	2.010
n			FonCirA30 1.8-	-8 FonCirA34	1.835	FonCirA38	1.904	Average	1.912
	MAN AND AND AND AND AND AND AND AND AND A	ANNA TO ANA	FonCirA31 2.2	0 FonCirA35	2.164	FonCirA39	2.097		
			FonCirA32 2.10	8 FonCirA36	1.878	FonCirA40	1.970		
	Photo ID: FonCirD06	Photo ID: FonCirD06	SURVI	SY AVERAGE			1.8	75	

Table 2. Dataset of Study Case No. 2: the circular fountain in the park of Villa Alberoni-Paganini.



Figure 11. Left, the Celebratory Aedicule of Villa Torlonia; right, orientation of the capture sequences.

ID	A01	A02	A03	A04	A05	A06	A07	A08	A09	A10
$\Delta E_{00}$	3.24	2.72	2.80	2.69	2.37	2.84	2.64	2.76	2.94	2.45
ID	A11	A12	A13	A14	A15	A16	A17	A18	A19	A20
$\Delta E_{00}$	2.55	2.49	2.62	3.41	2.68	2.46	2.78	2.36	2.34	2.47
ID	A21	avg.								
$\Delta E_{00}$	2.43	2.67								





Figure 12. Two raster images from photo "A10": left, uncalibrated TIFF file; right, calibrated TIFF file.

# 5. CONCLUSION

In this work we have highlighted the importance of colour spaces and colour management in photographic and photogrammetric surveying, in photomodelling and, more generally, in Architectural Survey. We have illustrated a method for reconstructing, by colourimetric calibration, colour information unattainable from a conventionally used commercial camera, assessing the error of this statistical reconstruction in each photo. Finally, we have reported on our first applications of the proposed method in SfM photomodelling and have achieved more uniform illumination and more accurate reproduction of surfaces in the virtual models. Possible continuations of this research could concern greater interaction between colour management and digital three-dimensional models obtained by photomodelling, as well as resolution of some issues through the study of even more suitable colourimetric targets for Architectural Survey.

### CONFLICTS OF INTEREST

The authors declare that they have no conflict of interest.

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